

41080 Theory of Computing Science

Week 2 Tutorial Class

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University of Technology Sydney

15th August, 2024

- **Review:** languages and operations on them
- **Keynote:** DFAs and their relation with languages
- **Tutorial:** how to do the product construction of two DFAs

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What is a language?

- Σ : an alphabet set;
- Σ^n : the set of all length- n strings over Σ ;
- Σ^* : the set of ALL strings over Σ .

Definition (Language)

L is a language if $L \subseteq \Sigma^*$ for some Σ .

Example (Language)

Let $\Sigma = \{0, 1\}$ and $L = \{w \in \{0, 1\}^* \mid w \text{ starts with } 0 \text{ and ends with } 1\}$.

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Let's have a try! Is the string '01' in language L ?

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Let's have a try! Is the string '101' in language L ?

Basic operations on languages

Given two languages $L_1, L_2 \subseteq \Sigma^*$, we can make the following operations:

- Union: $L_1 \cup L_2 = \{w \in \Sigma^* : w \in L_1 \text{ or } w \in L_2\}$.
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- A better way to understand the Kleene star operation:

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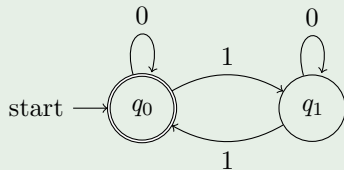
What is a deterministic finite automaton?

Definition (DFA)

A deterministic finite automaton (DFA) can be represented by **diagrams**:

- 1 Q : a set of states;
- 2 Σ : an alphabet set;
- 3 $q_0 \in Q$: the start state;
- 4 $F \subseteq Q$: a set of accept states;
- 5 $\delta : Q \times \Sigma \rightarrow Q$: a transition function.

Example (DFA)



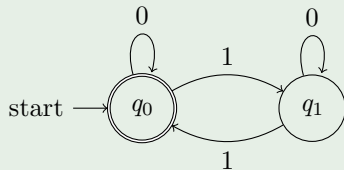
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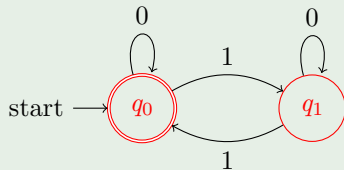
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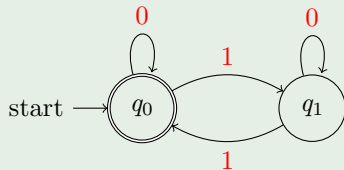
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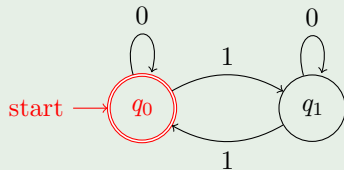
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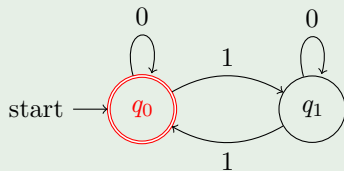
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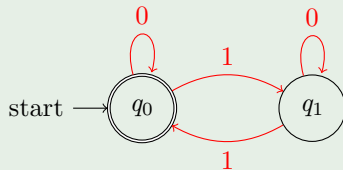
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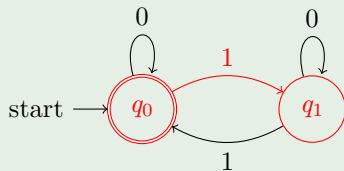
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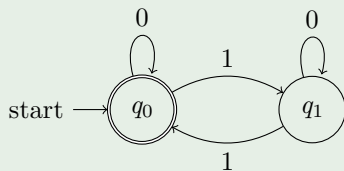
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Example (DFA)



From DFA to language

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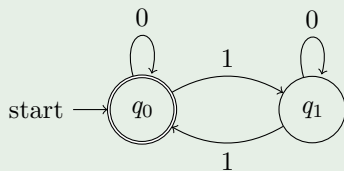
Exercise

Write down the language that the above DFA recognises.

Solution: $L = \{w \in \{0, 1\}^* \mid w \text{ contains even number of 1s}\}.$

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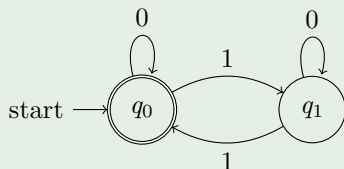
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Design a DFA that recognises the above language.

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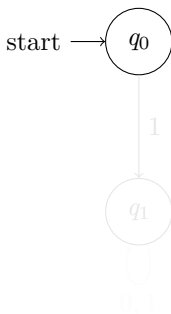
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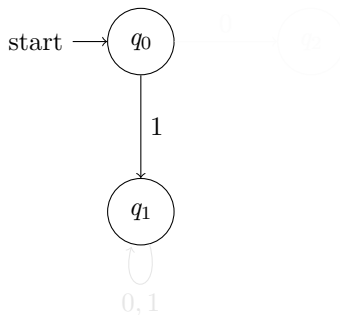
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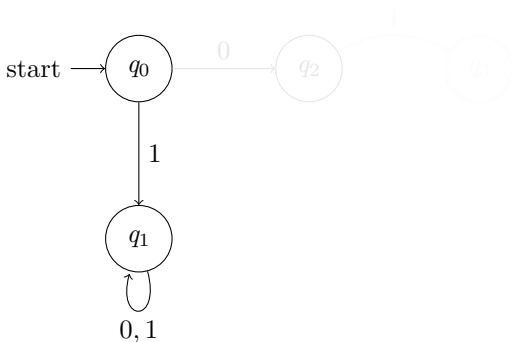
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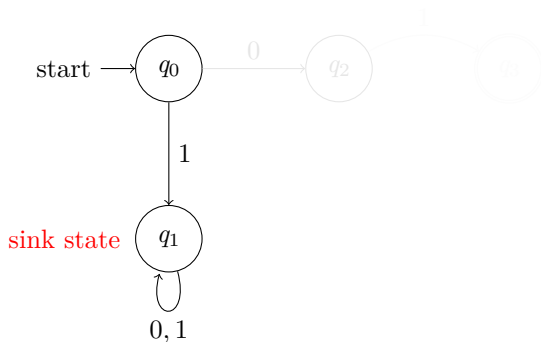
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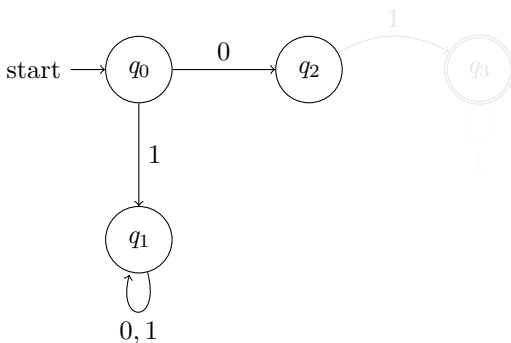
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From language to DFA

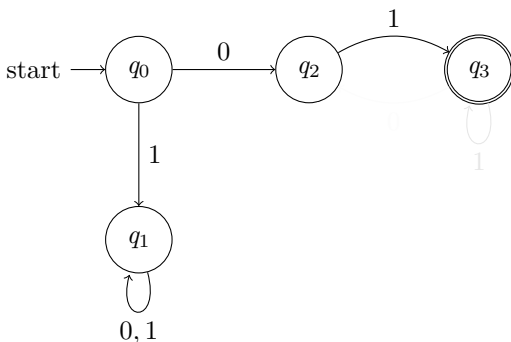
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Let $\Sigma = \{0, 1\}$ and $L = \{w \in \{0, 1\}^* \mid w \text{ starts with } 0 \text{ and ends with } 1\}$.

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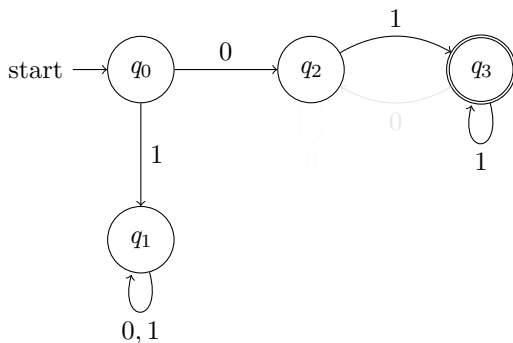
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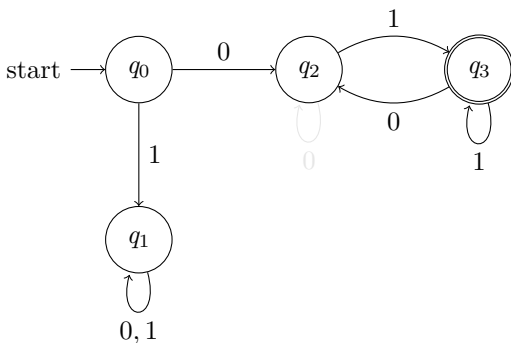
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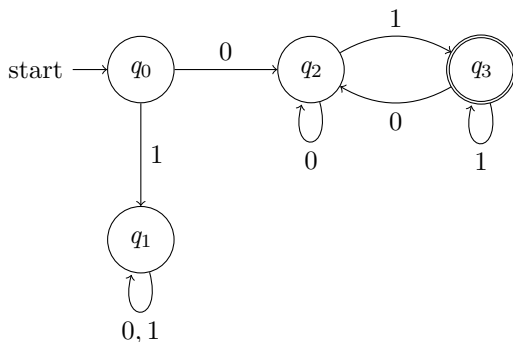
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What is a non-deterministic finite automaton?

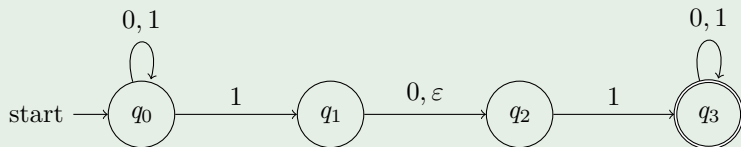
Definition (NFA)

A non-deterministic finite automaton (NFA) can be represented by **diagrams**:

- 1 Q : a set of states;
- 2 Σ : an alphabet set;
- 3 $Q_0 \subseteq Q$: a set of start states;
- 4 $F \subseteq Q$: a set of accept states;
- 5 $\delta: Q \times (\Sigma \cup \{\varepsilon\}) \rightarrow 2^Q$: a transition function.

Note that 2^Q refers to the set consisting of all subsets of Q .

Example (NFA)



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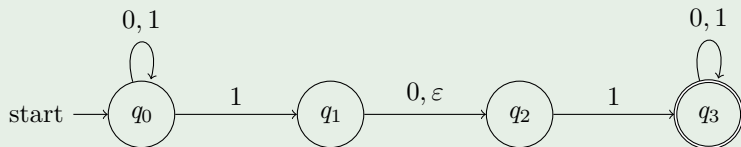
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A non-deterministic finite automaton (NFA) is a five tuple $(Q, \Sigma, Q_0, F, \delta)$:

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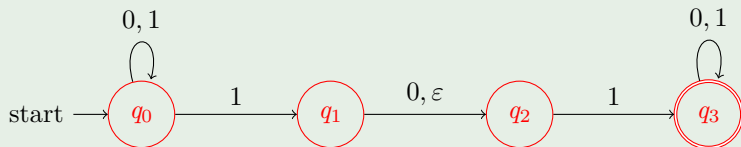
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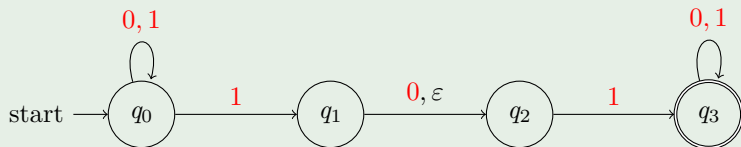
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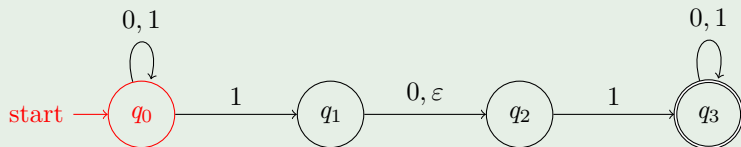
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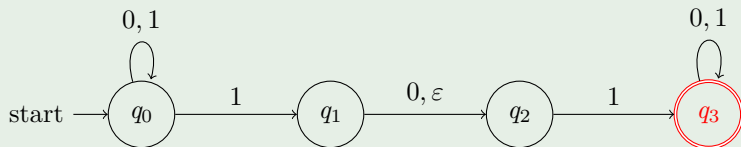
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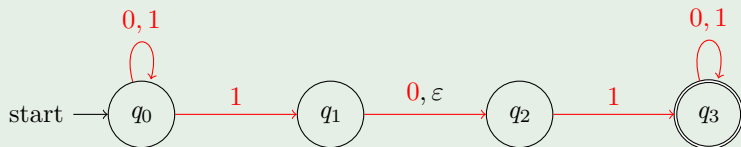
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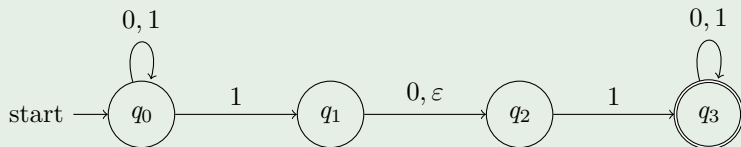
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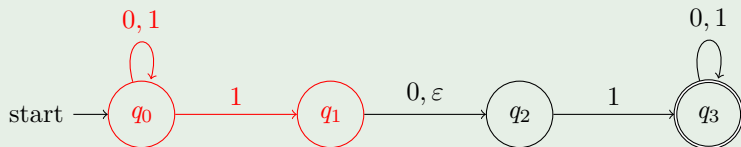
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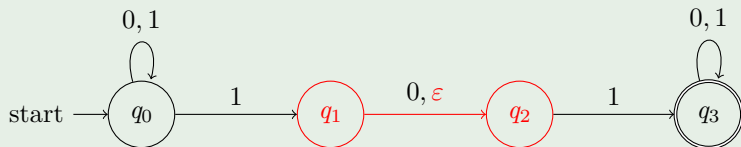
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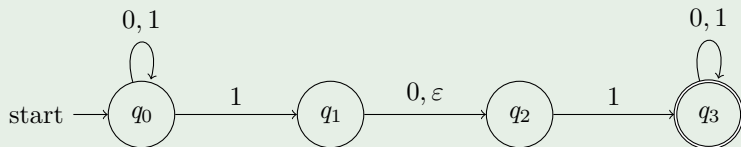
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Example (NFA)



From NFA to language

Example (NFA)



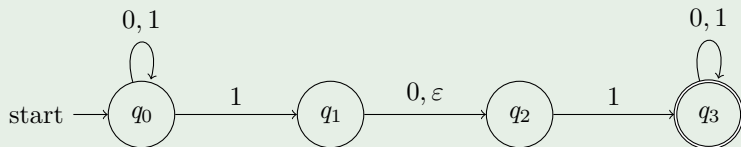
Exercise

Write down the language that the above NFA recognises.

Solution: $L = \{w \in \{0, 1\}^ \mid w \text{ contains } 11 \text{ or } 101 \text{ as substrings.}\}$.*

From NFA to language

Example (NFA)



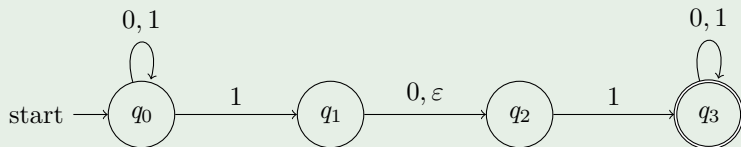
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Let $\Sigma = \{0, 1\}$ and $L = \{w \in \{0, 1\}^* \mid w \text{ starts with } 0 \text{ and ends with } 1\}$.

Problem

Design an NFA that recognises the above language.

Solution:



From language to NFA

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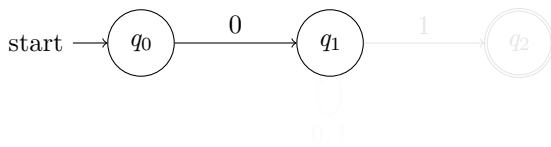
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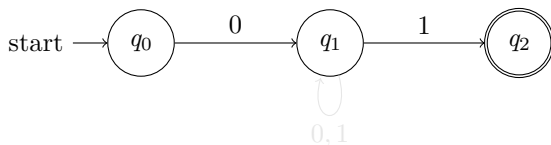
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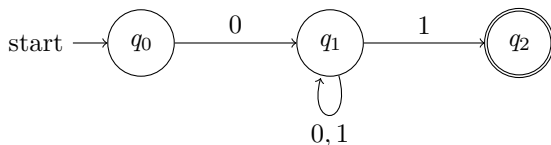
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Design an NFA that recognises the above language.

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What is a regular language?

Definition (Regular languages)

L is a regular language if there exists a DFA that recognises L .

Proposition (Closure properties)

If L_1 and L_2 are both regular languages, then

- $L_1 \cup L_2$ is a regular language;
- $L_1 \cap L_2$ is a regular language.

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What is a product construction?

Definition (Product construction of two DFAs)

Let $M = (P, \Sigma, p_0, E, \alpha)$ and $N = (Q, \Sigma, q_0, F, \beta)$ be two DFAs. The product construction for recognising $L(M) \cup L(N)$ is to construct $O = (R, \Sigma, r_0, G, \gamma)$ where

- 1 the state set $R = P \times Q$;
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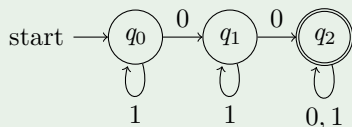
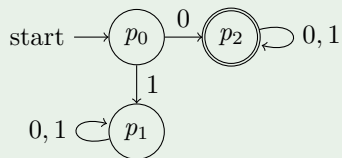
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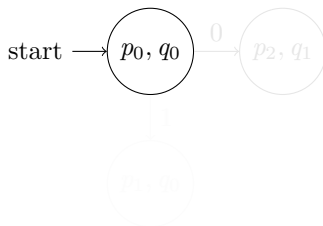
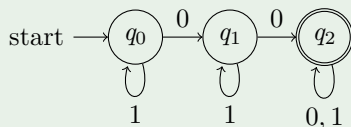
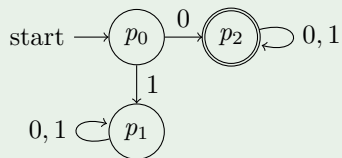
Tutorial: product construction

Construct a DFA for $L_1 \cup L_2$ (recognised by the given two DFAs, respectively).



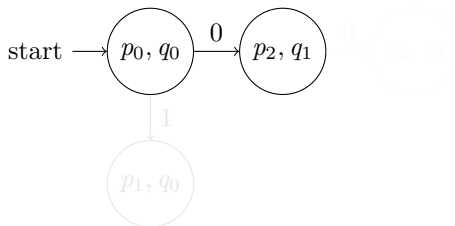
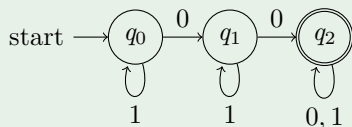
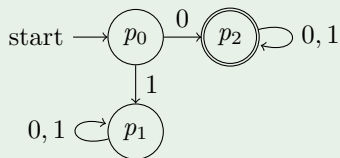
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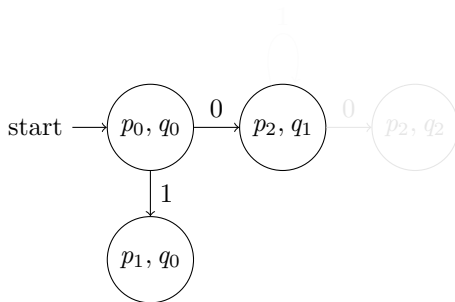
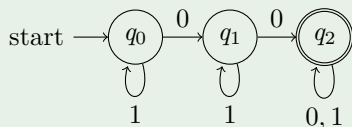
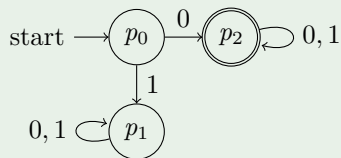
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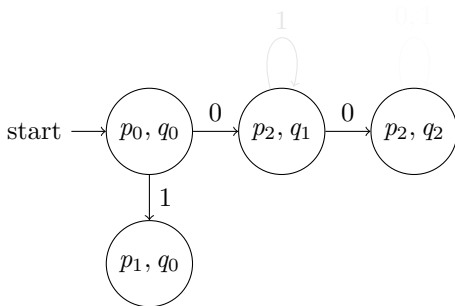
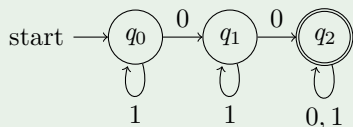
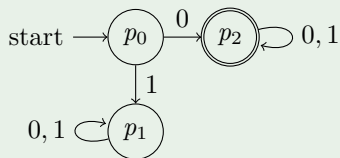
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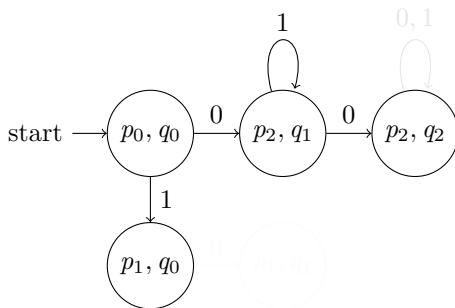
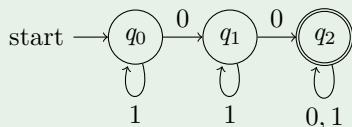
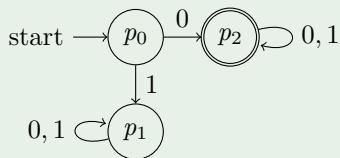
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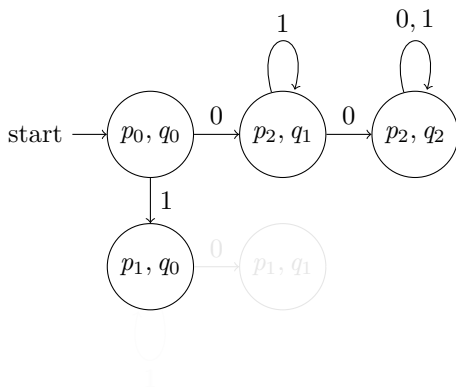
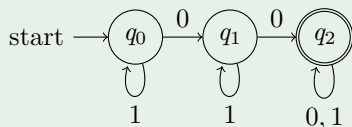
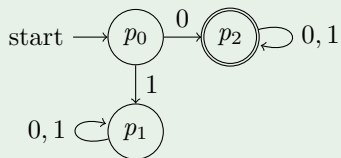
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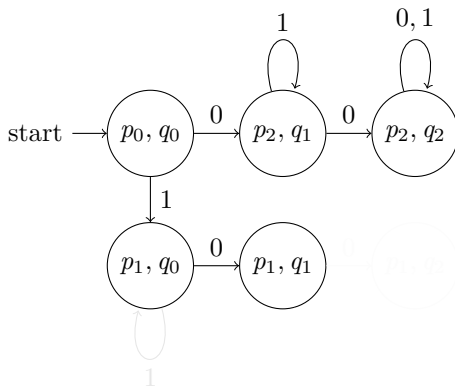
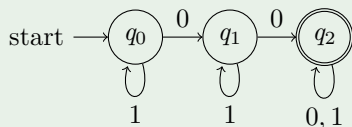
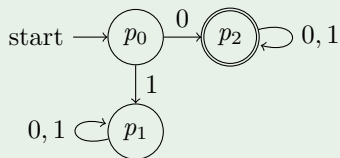
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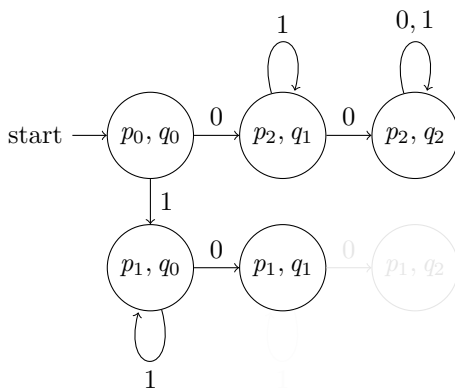
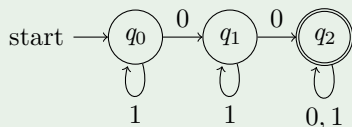
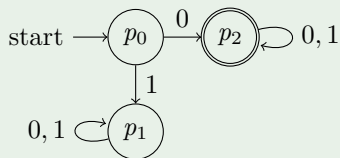
Tutorial: product construction

Construct a DFA for $L_1 \cup L_2$ (recognised by the given two DFAs, respectively).



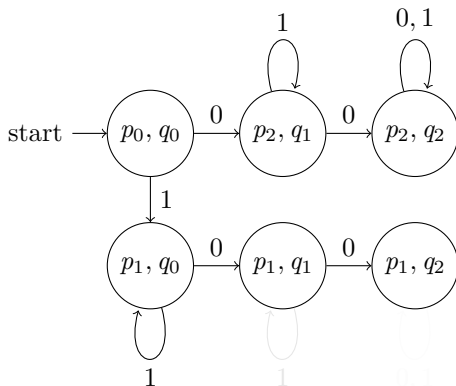
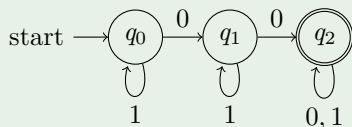
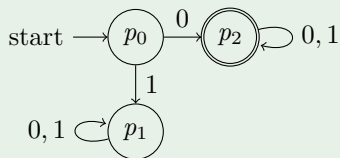
Tutorial: product construction

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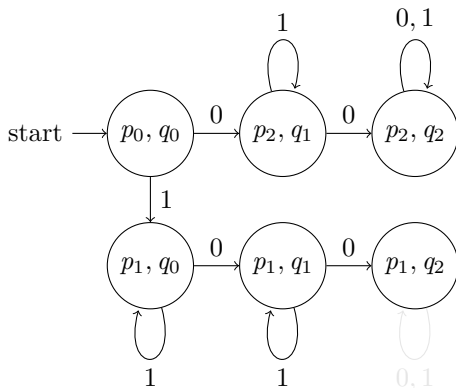
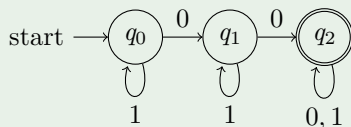
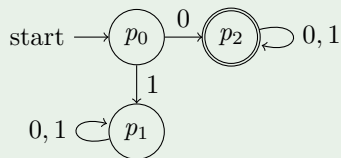
Tutorial: product construction

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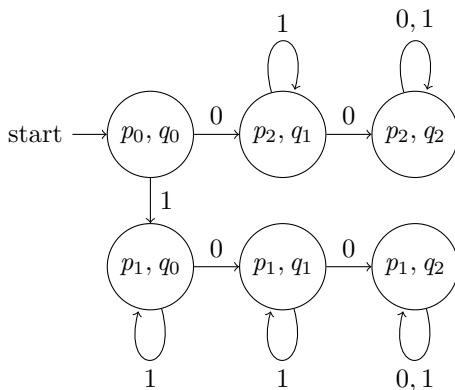
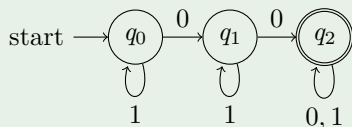
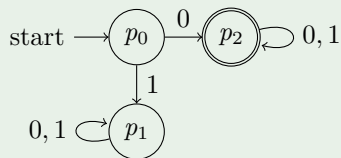
Tutorial: product construction

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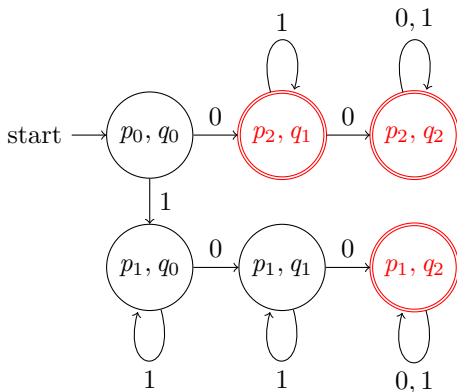
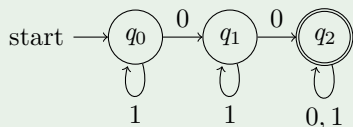
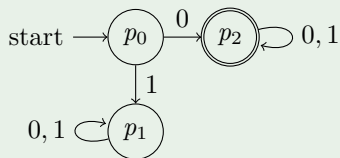
Tutorial: product construction

Construct a DFA for $L_1 \cup L_2$ (recognised by the given two DFAs, respectively).



Tutorial: product construction

Construct a DFA for $L_1 \cup L_2$ (recognised by the given two DFAs, respectively).



Tutorial: product construction

Construct a DFA for $L_1 \cap L_2$ (recognised by the given two DFAs, respectively).

